

Tilanne/Situation 22.5.2022 klo 7:37

FINTRAILO 2022 KILPAILUOHJEET / BULLETIN 3

COMMON THINGS

Rules applied: In WRE IOF-rules, in other events Finnish Orienteering Association's rules.

The crew: On sprint, tempo 1 and 2 and preO 2 Sini Aartomaa, Janne Seppälä and Juha Hiirsalmi and on preo 1 Eero Hakanen and Ari Tertsunen.

Jury: Anne Straube, John Kewley ja Tuomo Markelin.

Schedule: as before, but on Saturday we start 0,5 hours later, 14.30.

Number bibs: All competitors use same bibs during the whole competition package. Bibs wait for you in start area.

ToePunch: All competitors get a tag set, which includes Info, A, B, C, D, E and Z. Before start all tags must be emptied by touching clear/check unit one tag at the time. When the start time comes, competitor uses info-tag to start, and respectively, to end his course. On the normal controls a competitor uses letter tags.

The basic idea of TOE-system is, that if a sound can be heard, everything is ok. Although, the system is new and we wish you also to use paper card as a backup system. This is most important in Helsinki city, where it is a risk that there might be some external hazards causing something bad to units.

As the TOE is the official punching system of FinTrailO, we will check the paper cards only if electronical punch is not been found. If there is a different punch on paper and in electronical system, the latter one will be the counted one.

In Finish a competitor punches with info-tag. Tag sets are read by mobile phone and the punches are sent to the result system.

Remember to keep your tag set in good condition, **you get it from the marshall before any PreO:s and you will return it to bucket after the competition.**

Further information see: <http://toe.yq.cz/>

Zero tolerance: 4 m.

How to behave on timed controls:

As we are so many, we ask you to act quickly on timed control when arriving and leaving it.

You shall wait by the sign "Wait here", take some hand desinfection gel and while the marshall shouts "Next" you come to the chair and sit down or roll in.

Both bound and loose maps are available and you may yourself take whichever you want. We also assume that you well answer orally, in other case, please tell it without need to ask for it.

The marshall presents flags from alfa to foxtrot and when "time starts now" has been said you may turn the first map. You shall answer with good voice with phonetic alphabets alfa, bravo, charlie, delta, echo, foxtrot

or zero. You may watch only one map at the time, you must answer before turning the next map and you are not allowed to browse maps backwards.

Covid instructions: If you have an own bottle of hand disinfection gel you may use it whenever you want. We provide it on timed control waiting points. Using facial mask is recommended when you are near to other people (not mandatory in Finland at the moment, though).

Complaints: Must be delivered in written form, primarily by email to fintrailo2022@kulkine.net.

Results: See from preoresultat.se and later on competitions website kulkine.net/fintrailo2022.

FinTrailO multi-day competition's results are counted of TempO and PreO competitions' results so that three best scores of four events are counted for each participant. Relay formula is used to convert PreO scores to seconds as the following way: mistakes in PreO-competitions x 60 s + times on timed controls. Only the difference to winner will be counted in each event so that winning PreO and TempO gets the equal weight. Those three competitions that give smallest seconds are counted for each participant

Prizes: Prizes for at least 3 best competitors in Elite and DH12A, lottery prizes in other classes.

In the PreO Sprint, 5 best competitors get a prize. All prizes will be given in prizegiving ceremony on Monday after the PreO 2.

SPECIAL INSTRUCTIONS PER DAY

Sat 21.5.2022, Sprint from 14.30

Type to navigator Vuotinaistentie 120, Karkkila, because there are renamed roads nearby and there a risk that you might find yourself anywhere if you use them for navigating. Driving time from this place is approx 8 minutes.

The marshall leads the first arrivals parking on the right side of the road and the rest (later arrivals) park by own, continuing the queue. There is some space for physically challenged in competition center. It is approx 200 meters from CC to start.

Starts and finishes are marked with big red-and-white-flags, such as used in TrailO in extra long distance tasks.

You get number bibs and TOE chip sets in Start place. In start all chips of the chip set must be emptied by showing them to Clear-unit one at the time.

The terrain is mostly middle-age (40-50 yrs or so) spruce forest with rocks and contour forms, and not always very much light. Maps are waterproof Pretex-material.

Speed section

After the beep you get a small piece of map (20x10 cm or so) for speed section. The speed section is 48 m long and consist of 6 A-Z-tasks. **The penalty for false or overtime answers is 60 seconds. Maximum time for the speed section is 8 minutes, P 10 minutes.** The result (used time+penalties) is used to define a competitors place as the timed control.

You shall punch both in the beginning of speed section, on all controls and at the end of it. You may solve and punch task in free order. There is no paper card but there are place for backup punches on the map.

Backup punching can be done for to be secure and especially if you dont hear the voice of a TOE unit while you punch.

After speed section you put your map to a bucket and continue to the start of classic part of the sprint.

Classic part of the sprint

After the start punch you get a new map and you have 253 metres ahead of you with 13 A-Z-tasks. The map is approx 20x20 cm, control descriptions and backup punch grid are on the map. Remember to punch in the Finish with the info chip, too.

The result is the sum of right answers. Maximum time 21 min, P 24 min. Exceeding of maximum time causes penalty 1 point / 1 starting minute.

After the finish, left your map into a bucket and your chip set to another bucket.

After the sprint the marshall shows how you continue to Tempo 1. NOTA BENE: There is no possibility to go back to the competition centre or you car in this phase! Transfer from the finish of PreO Sprint to the start of Tempo 1 is approx. 350 metres.

Sat 21.5.2022, FinTrailO Event 1, Tempo 1 from 14.30 or so

Tempo course is approx 600 m long. Course is on 1 road with no crossroads so there wont be any "reference map" – you wont get lost.

The terrain is partly as in sprint, but will continue as pine forest with even more stones and even some bare rock can be seen on hills.

In Tempo 1 there is a queue start.

There are 8 stations, and 5 tasks and 6 flags on each. Z-answers do exist in all classes. Penalty x seconds. Timekeeping and collecting answers is done by ANT, and there is also a manual clock as backup. Results are also written to the station book. **There is no official paper card**, but you can of course have an own paper if you feel so and you can copy the answers.

About acting quickly on timed controls, there were instructions above.

After the last station you will return the same route back. Please notify the competitors on timed controls and on PreOsprint and please minimize the disturb you are causing to their competition. Participants who have booked a ride from Finish to the competition centre get it from the marshalls after the competition.

Sunnuntai 22.5.2022, FinTrailO osakilpailu 2, PreO 1 klo 11.00 alkaen

Kilpailukeskus on Helsingin Käpylän ammattioppilaitoksessa, Kullervonkatu 11.

Ratojen pituus, rastien lukumäärä ja maksimiaika

Sarja	Matka	Rasteja	Aikarasteja	Maksimiaika (*)
Elite	1.5km	29	2	132min
A – DH12A	1.3km	16	2	87min
B – DH12B	1.1km	9	2	60min
(*) P-sarjassa 20min lisäaika				

Lähtö ja kilpailureitti

Sijaitsee Panuntie toisella puolella alle 200m. Kadun ylityksessä pitää käyttää suojatietä ja noudattaa varovaisuutta. Kilpailureitti kulkee puistometsäalueet hiekka- ja asfalttipohjaisilla ulkoiluteillä, mutta myös jalkakäytävällä Panuntien pohjoisreunassa. Jalkakäytävällä kulkee myös pyöräilijöitä. Kilpailijoiden tulee varoa muita kulkijoita, erityisesti pyöräilijöitä, jalkakäytävä/pyörätie – osuudella Panuntien varrella.

Kartta ja kilpailukortti

Kartan mittakaava 1:4000, korkeuskäyräväli 2m. Kartta on muovipussissa. Kilpailija tarkistaa siruviuhkansa kaikkien sirujen toiminnan ennen lähtöä ja kilpailijat, joilla sellaista ei vielä ole, pyytävät sellaisen. Paperisen kilpailukortin saa puoli minuuttia ennen lähtöä ja kartan lähtöhetkellä.

Kilpailukartat kerätään maalissa viimeisen kilpailijan lähtöön klo 14.40 asti. Kilpailukartat ja ratkaisukartat tulevat jakoon klo 14.40 Info-pisteessä.

Lähtöluettelo lähtöaikoineen

Lähtöluettelo lähtöaikoineen on nähtävänä kilpailukeskuksessa Info-pisteessä, IOF Eventorissa ja FinTrailO 2022 nettisivulla.

Käymälät, pukeutumis- ja peseytymispaikat

Kilpailukeskuksessa on kisakahvio, käymälät, pukeutumis- ja peseytymistilat. Opasteet infopisteestä.

Kielletyt alueet

Kilpailukeskuksen koillispuolella kulkeva Panuntie on kiellettyä aluetta kuten kilpailukeskuksen Panuntie puoleinen alue. Kielletyt alueet on merkitty STOP-merkein tai STOP-nauhalla.



Kilpailun aikana pitää noudattaa kilpailukarttaan merkittyjä kiellettyjä alueita ja maastossa olevia STOP-merkkejä. Kilpailun aikana Panuntien ylittäminen on ehdottomasti kielletty.

Ensiapu ja hätätilanteet

Ensiaputilanteessa ota yhteyttä toimitsijaan tai tilanteen vaatiessa soita yleiseen hätänumeroon 112.

Sunnuntai 22.5.2022, FinTrailO osakilpailu 3, Tempo 2 klo 15.30 alkaen

Address for navigation Nupurintie 38, driving from there some minutes.

Parking in CC, space for max 20 cars, so we kindly ask you to stay only for a short time.

Distances: 100m to start, course 500 m, return by the same route.

Six stations. Small hills with small cliffs and bare rocks.

Maanantai 23.5.2022, FinTrailO osakilpailu 4, PreO 2 klo 15.30 alkaen

Pine forest with an extremely good visibility. Contour forms and small depressions. Gravel road.

Distances: From parking to competition center max 600 metres, from CC to start 400 m. The first TC by the start, another after the course. Courses 750 m. Return from finish to CC 1700 m via one TC.

Amount of tasks: **Elit** 35 tehtävää, **A ja 12A** 23 tehtävää, **B ja 12B** 13 tehtävää.

How to get there: From Ylimmäistentie turn to Kärrintie (navigation address Kärrintie 1, Vihti), from where it takes max 15 minutes.

Because there has been built new roads during last few years and others are no more in use, you can't come to place by other routes. See the route from the route map, even though there will be red-and-white-signs.

Roads after this are narrow and partly in bad condition. It may be wise avoid driving in the middle of the road to prevent hazards to your car bottom and drive with a reasonable speed so that you can see pits and stones on the road.

Behaviour today: Nothing special. You get chip sets in the start, you use them in clear, start, controls and finish while you go, 1 timed control before the start and one maybe 700 metres later after the finish.

People who have asked for ride to the competition centre get it from the TC 2.

Ceremony after the competition, sprint prizes first and whole competition when we know the exact results.

